

November List

-----Event-----

A new event with one of your party members, first one is Lace.

5 new images for the event!

Event poster.



The event leaves behind a puddle of c*m.

-----Animation-----

Animation

a

-----World art-----

Props

Water Dungeon world map sprite.



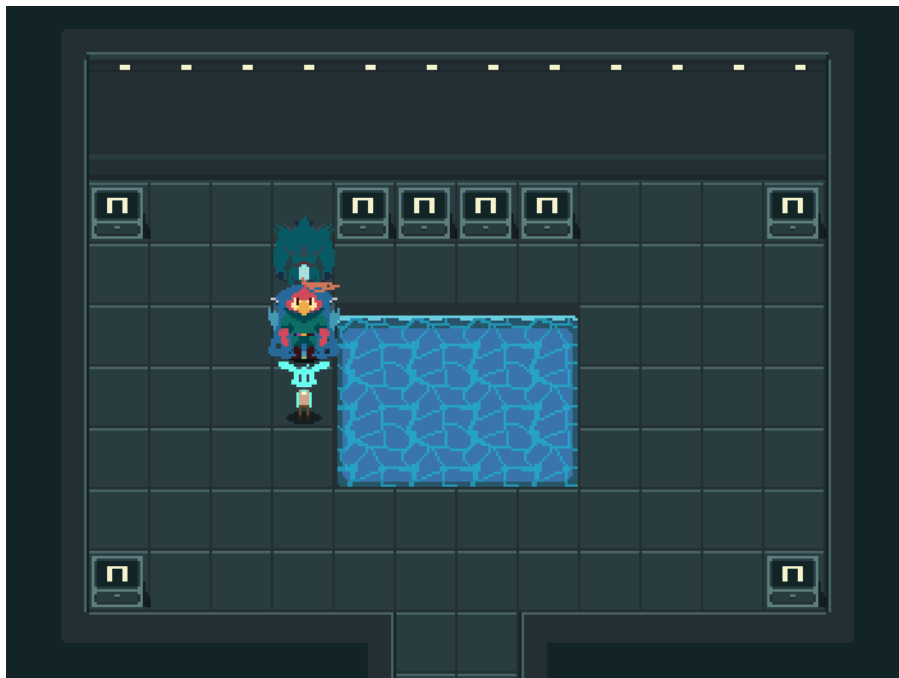
New bedroom for one of the houses in Piratetown.



The lower street level of the same house is a bit different now too. The guy who owns it is standing outside, while inside, you can talk to your teammates about the town and your adventures.

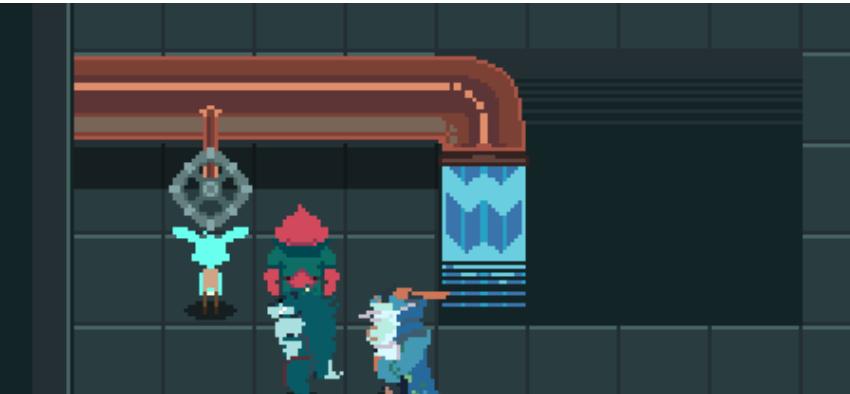
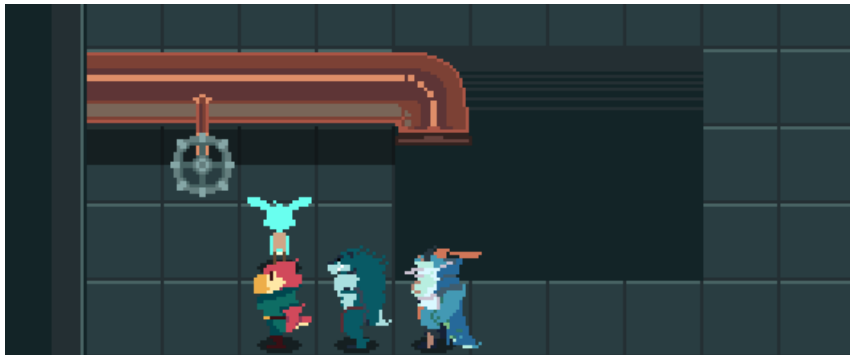


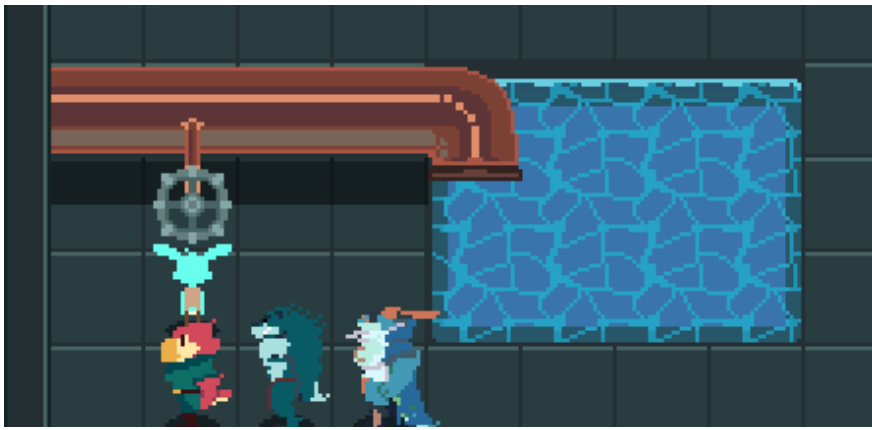
Water Dungeon floor 2 art.





Valve for Water Dungeon floor 2

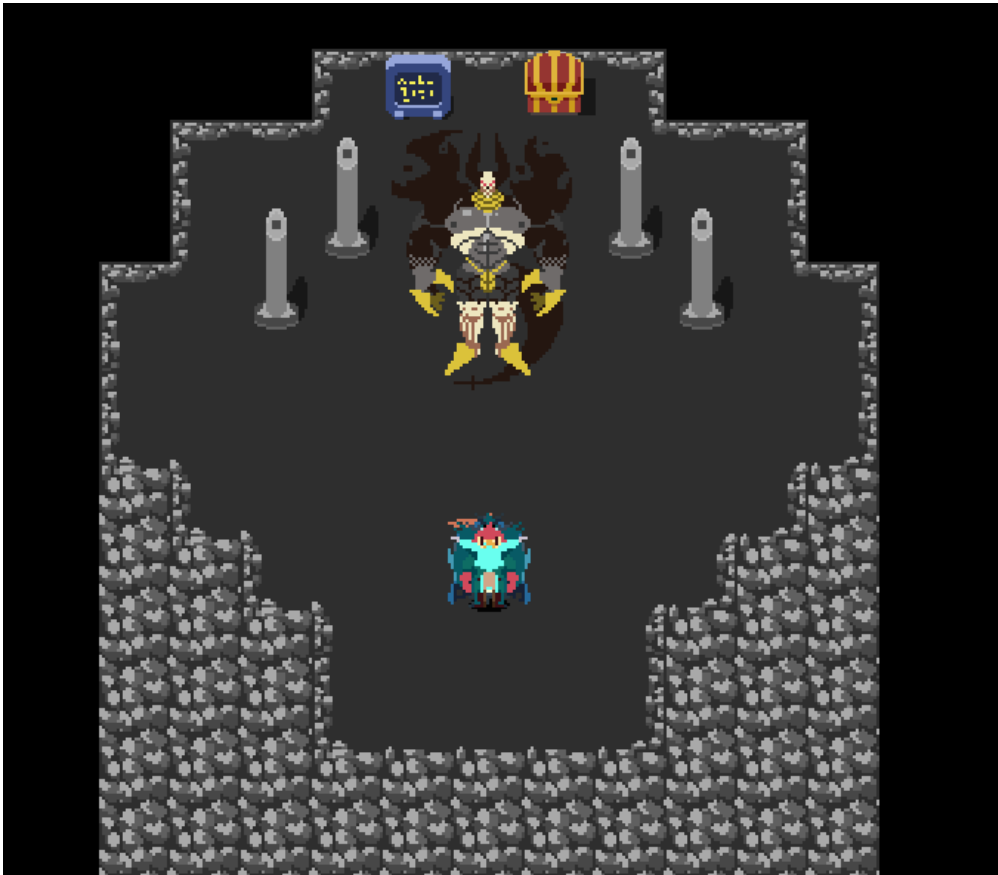




Water Dungeon floor 2 wall decorations.



Death realm pillars



Faces

Face for Shade face.



Sprites

Tired speedo adventurer for story scenes.



A new sprite for Shade.



-----Battle art-----

Battlers

a

Battle backgrounds

a

-----Icons-----

States/Skills

a

Items

Icon for Sapphire Ring.



Icon for Iridescent Dagger.



Icon for Iridescent Sword.



Icon for Iridescent Axe.



Icon for Iridescent Claws.



Icon for Quest Guild Recommendation.



Audio

Music

Water Dungeon FL 2 music.

Submarine Madness (Water Dungeon FL 2 Battle Theme).

NPC audio

a

-----Gameplay-----

Gameplay

The blacksmith in Piratetown no longer will be used for crafting. I want to keep the crafting systems in the same place.

You can now get to the Water Dungeon through the world map, and back to the world map from the Water dungeon by stepping onto the new square in the statue room in Water Dungeon.



Battle changes

a

Skills

a

Layout

Water Dungeon Floor 2 testing area you can check out!

Story

New books in Vulfox mansion!

- Magic in Dragodom
- Do men like scalie pecs?
- History of Piratetown.
- How to tell your son he should listen to you.
- The great battle on sea.

New books in Quest Guild.

- Quest Guild History
 - Areas where the Quest Guild operates.
-

The story continues.

- Lots of new story scenes in Vulfox's mansion!
 - A story scene after you've dealt with the mansion!
-

Items

Sapphire Ring (Accessory)

+5M.DEF, +50MP

Location: Wizzy can craft it after you show him sapphires.

WEAPONS

Iridescent Claws (Claws)

+2ATK, +2DEF, +2M.DEF, +2SPE, Preserve TP after battle.

Location: Bought from the blacksmith in Piratetown.

Iridescent Axe (Axe)

+9ATK, Preserve TP after battle.

Location: Bought from the blacksmith in Piratetown.

Iridescent Sword (Sword)

+7ATK, Preserve TP after battle.

Location: Bought from the blacksmith in Piratetown.

Iridescent Sword (Dagger)

+5ATK, +3SPE, Preserve TP after battle.

Location: Bought from the blacksmith in Piratetown.

Quest Guild Recommendation (Key Item)

Can now join the Quest Guild.

Location: A reward from a story quest.

Flower Crown DEF buff and M.DEF debuff now 10% and -10% respectively.

-----Bugfixes-----

Fixed skull images bugging + some other visual bugs in Vulfox's mansion
